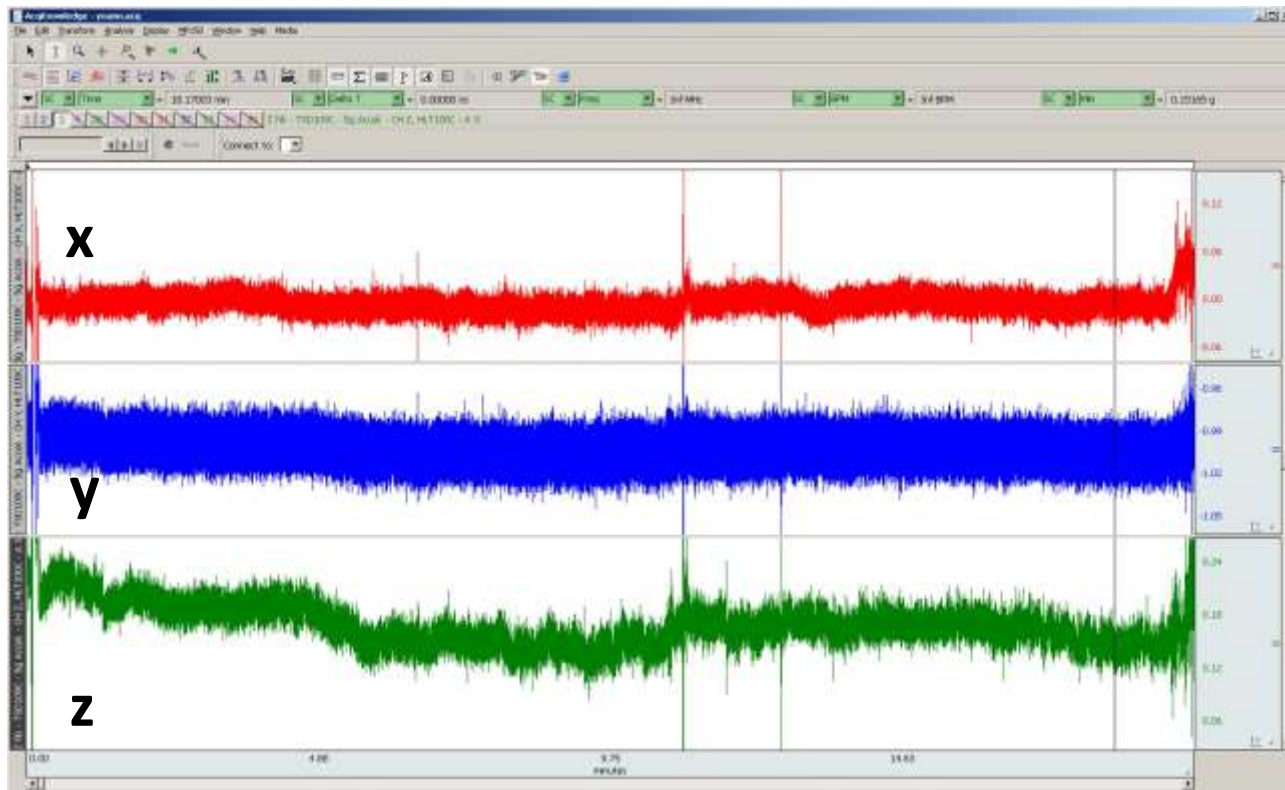
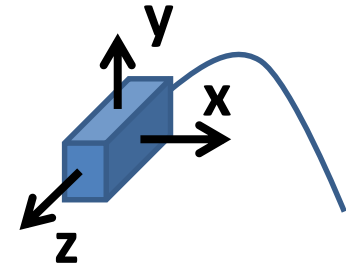


Accelerometer data filtering

TSD109C characteristics (BIOPAC)

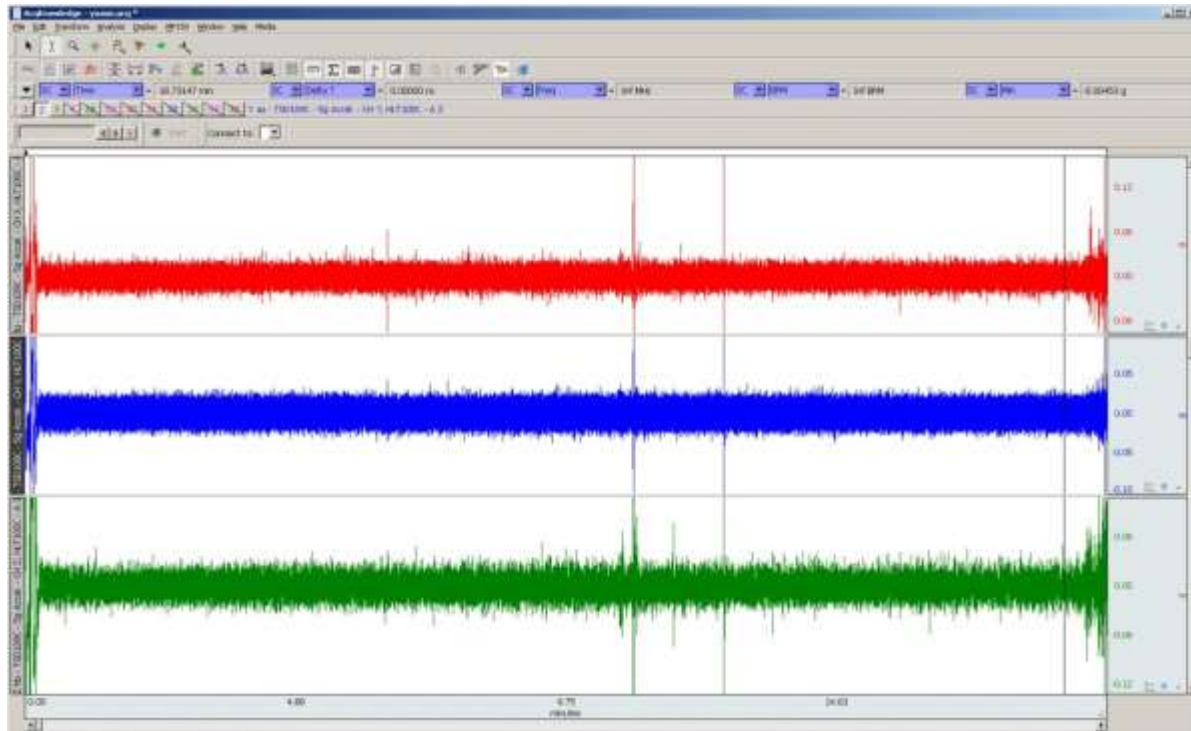
- Channels: 3 – (X, Y, Z axis)
- Range (Output)
- TSD109C: $\pm 5\text{G}$ (400 mV/G)
- TSD109F: $\pm 50\text{G}$ (40 mV/G)
- Noise
- TSD109C: 325 $\mu\text{G}/\sqrt{\text{Hz}}$ rms
- TSD109F: 2.5 mG/ $\sqrt{\text{Hz}}$ rms
- Bandwidth: DC – 500 Hz (-3dB)
- Nonlinearity: 0.2% of Full Scale
- Transverse Axis Sensitivity: $\pm 2\%$
- Alignment Error: $\pm 1^\circ$
- Package: Compliant silicone housing
- Power: +5V @ 9mA (via HLT100C)
- Sterilizable: Yes (contact BIOPAC for details)
- Cable Length: 3 meters
- Weight: 17 grams
- Dimensions: 33mm long, 28mm wide (at base), 19mm high
- Interface: HLT100C—see page 27
- TEL100C Compatibility: SS26 (5G) and SS27 (50G)—see page 236

Raw signal

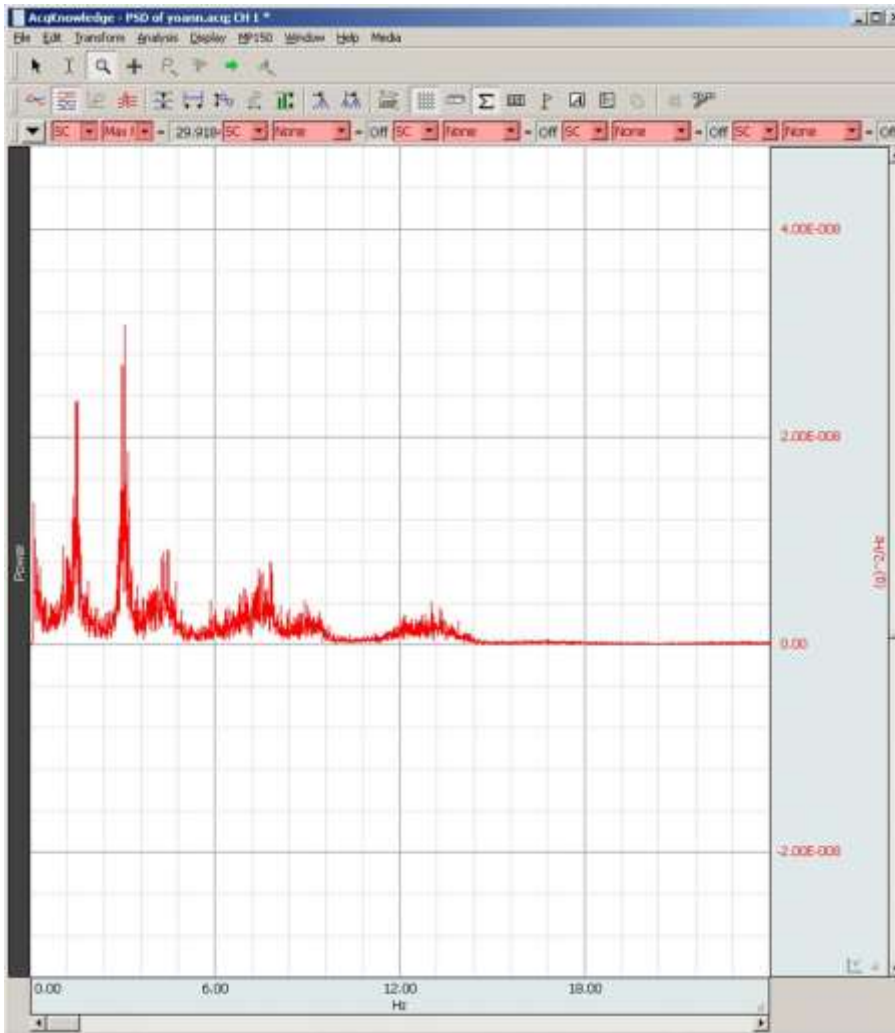


High pass filtering 0.1 Hz [FIR: Blackman -91 dB/slope]

- Will remove any slow movement > 10 seconds (ITI ~ 7 sec)



Low pass choice

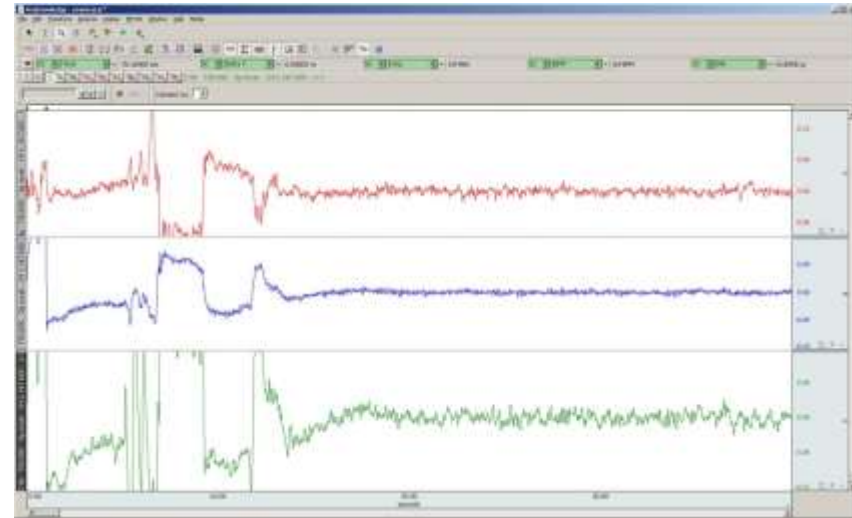
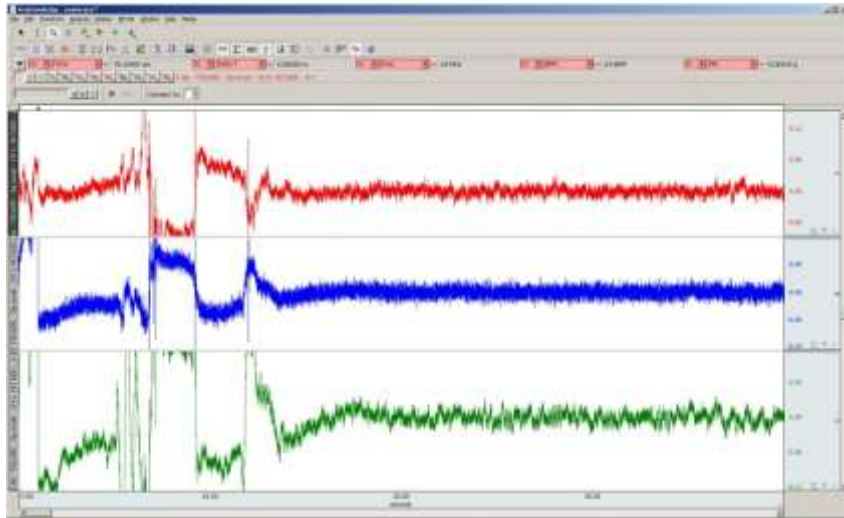


Most frequencies situated
between 1 and 18 Hz
=> low pass 20 Hz [FIR: Blackman
-91 dB/slope]

Low pass filtering efficiency

- Before

After



What is signal, what is noise?

- 1° What is noise?
 - Procedure: filtering XYZ signals 0.1 – 20 Hz when sensor not attached.
 - Root mean square calculation (0.03s windows, 20sec)

- Results:

- CHX: 88×10^{-6} G ($\pm 48 \times 10^{-6}$) rms
- CHY: 133×10^{-6} G ($\pm 72 \times 10^{-6}$) rms
- CHZ: 76×10^{-6} G ($\pm 44 \times 10^{-6}$) rms

What is signal, what is noise?

- 2° What is signal? **(Specific for the current experimentation, cant be generalized)**
 - Root mean square calculation (0.03s windows) during experiment
 - Averaged rms on successive 20sec windows
 - Results:
 - CHX: 531×10^{-6} G ($\pm 398 \times 10^{-6}$) rms
 - CHY: 344×10^{-6} G ($\pm 227 \times 10^{-6}$) rms
 - CHZ: 851×10^{-6} G ($\pm 650 \times 10^{-6}$) rms
- Conclusion signal to noise ration:
 - CHX snr = $531/81 = 6.55$
 - CHY snr = $344/133 = 2.58$
 - CHZ snr = $851/76 = 11.19$

From acceleration to velocity to distance

